

# World Championship in Knife- and Axe Throwing / Big Throwers Meeting

## August 1-4 2018, Rymarov, Czech Republic

### Rules

We will employ the [European Knife and Axe Throwing Rules](#) (version 2010, [available in 7 languages](#)).

For each event, the thrower has to show up with **three throwing tools (knives/axes)**. Exceptions only for throwing tools damaged during the meeting.

If ties need to be resolved, the following additional ranking factor will be used: The number of times a participant scored a 5-point stick (further using 4-3-2 sticks if necessary).

We will have the following standard events:

- Knife 3m, 5m, 7m
- Axe 4m, 7m
- Knife and Axe: Long distance
- Experimental: Axe 5m "Handle Up" (Only for this single-distance event, it is mandated that the axe must be sticking with its handle pointing upward.)

### Combined Rankings

For the precision events, there will be four combined virtual rankings: For women, men, knives and axes separately. Knives combine the 3m, 5m and 7m events, axes combine the 4m, 5m and 7m events.

The points achieved in each event will first be normalised, and then summed up. Normalisation here means that in each event, the best thrower will receive 100 normalised points. This ensures that a point in a more demanding event (like 7m knives) also carries more weight in the combined ranking.

The combined precision rankings are the basis for qualification for the event World Championship Precision (Walkback) and the ranking of countries. There are no other rankings that combine several events.

### Ranking of Countries

The three countries with the best throwers will be recognised (there are separate rankings for men and women).

The country rankings will be based on the normalised cumulative precision scores of the top throwers of each country (men: 5 best throwers; women: 4 best throwers). The score is thus based on the results of the six knife and axe precision events. Countries with less than 5/4 participants who have thrown the full six precision events will not be included in the respective ranking.

## **World Championship Long Distance**

Titles to win in the long distance event: *World Champion in Long Distance Knife/Axe Throwing*

## **World Championship Precision**

For the title of *World Champion in Knife/Axe Precision Throwing*, we will use the walk-back-mode.

Only the 20% best throwers from the standard precision events (including axe 5m) are qualified for this event. Minimal number of participants per title: men 20, women 5.

The event will be held at the following marked distances: Knife 3, 4, 5, 6, 7m, axe 4, 5, 7, 8, 10m.

The thrower will throw at 4 target groups (we say he makes 4 "runs"). At each target group (consisting of three targets), he will throw one round of three throws per distance mark - starting behind the closest distance mark and moving back behind the next distance mark after completing the previous round. He will thus throw at all distance marks in one run. The number of throws in one run at a target group is thus: 5 distances x 3 throws per round = 15 throws.

The thrower does not have to stand at the distance mark, but can move back a maximum of 100cm minus the length of his foot.

## **Experimental events**

### **Duel Cup**

As usual, the Duel-Cup will also be held. Pairwise throwing, the participant who hits the target faster after the signal goes on to the next round. An electronic system will determine which thrower sticks it first!

The [🚩 standard Duel-Cup rules](#) will be employed.

This year, we will have a qualification round using Time-preselection. The final will see the 16 fastest throwers competing.

The following rules will ensure a smooth proceeding of this year's Duel-Cup:

- It is your responsibility to find your duel partner, and come to the duel together - think of it as finding a new friend, and compete with her.

- The organiser can make a final call for a duel pairing. A participant not showing up 10 minutes after this final call is automatically disqualified. The final call can also be requested by a duel participant not being able to locate his partner despite own search efforts. For throwers whose partner is disqualified in the preselection round, a partner will be provided to obtain a time ranking.

## **No-Spin**

You throw your knife from the handle, with no spin, in walk-back mode.

Title to win: *World Champion in No-Spin Knife Throwing*.

[Detailed No-Spin rules: PDF / OpenOffice](#)

## **Speed**

Put as many knives in the target as you can in 20 seconds. Minimum distance 3m. Minimum weight 200g.

[Detailed Speed rules: PDF / OpenOffice](#)

## **Silhouette Knife**

Knife throwing into targets that are grouped around a silhouette. Hits inside the silhouette will cost you a penalty of minus 10 points. Distance minimum 3m.

[Detailed Silhouette Knife rules: PDF / OpenOffice](#)

## **Silhouette Axe**

Throwing your axe into target-circles that are grouped around two big circles (the silhouette). Hits inside the silhouette will cost you a penalty of minus 10 points. Minimum distance 4m.

[Detailed Silhouette Axe rules: PDF / OpenOffice](#)

## **Grand Prix Indiana Whip**

The Grand Prix requires to demonstrate a wide field of skills in whip handling, ranging from precision hits to a Zorro contest. Bring your own whip!

🔗 [Detailed Indiana Whip rules](#)

## **Grand Prix Indiana Western Show**

You have 10 minutes to stage a western show - any combination of lasso, whip, knife, ax, revolver, bow and dance. Alone, with a partner, or even engaging the audience. Judges will select the best one, based on style and technique, costume, music, contact with viewers, and the quality of the performance.

🔗 [Video of the 2015 competition](#)

🔗 [Detailed Indiana Western Show rules](#)

### **Extreme Walkback**

This is the traditional Czech walkback since nearly 20 years. It consists of one round of classic walk back, but with distances from 3-11 meters for knives (4-11 meters for axes), a zone to be in with both feet is 1m. You need stick at least one of your three tools everytime or you are out, if you stick you can move back to next zone.

### **Instinctive Course**

Several targets on an obstacle course with a length of roughly 70m. Minimum distances: 2m to 5m. The thrower can freely choose the throwing technique. It is the goal to stick three knives as fast as possible into the targets. Points and course time decide about the winners.

### **Duomix**

### **Western Axe**